



CANBERRA NETBALL ASSOCIATION INCORPORATED

BY-LAWS

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CANBERRA NETBALL ASSOCIATION INCORPORATED

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CANBERRA NETBALL ASSOCIATION INCORPORATED BY-LAWS

INTRODUCTION

In accordance with Section 5.11 of the Constitution, these by-laws set out the requirements for matters including:

- the conduct of competitions by the association;
- the requirements of members participating in competitions; and
- the selection, management and requirements of representative teams.

The Executive may make decisions consistent with its objectives on matters not covered by these by-laws, or where the application is ambiguous.

PENALTIES AND FINES

The Executive may impose penalties of up to 4 competition points and/or fines of up to \$50 for breaches of these by-laws.

CODES OF BEHAVIOUR

The requirements for behaviour for players, spectators, coaches and administrators are set out in the Codes of Behaviour that form part of these by-laws.

PART 1 – AFFILIATED CLUBS

1. AFFILIATED CLUBS - ANNUAL AFFILIATION FEE

- (1) The annual affiliation fee is included in the registration fee and clubs are financial members of the Association when team registrations are paid.

2. ATTENDANCE AT COUNCIL MEETINGS

- (1) Each club must be represented at each Council meeting by at least one member (not being an Office Bearer of the Executive).
- (2) A penalty is not imposed on a club under this By-law if an apology by a member of that club (other than a member of the Executive) for not attending the meeting is accepted by the meeting.

3. CLUBS MAY SPONSOR OTHER CLUBS

- (1) Subject to the written approval of the Executive and the written agreement of the clubs concerned, a club which has senior teams but no intermediate or junior teams may sponsor a club that has intermediate or junior teams (or both) and does not have any senior teams.
- (2) Subject to the written approval of the Executive and the written agreement of the clubs concerned, a club which has intermediate teams but no junior teams may sponsor a club that has junior teams and does not have any intermediate teams.

PART 2 - COMPETITIONS

Section 1 - Registration and teams

4. REGISTRATION

- (1) In order to participate in a competition, teams and clubs must comply with the registration requirements set out by the Executive.
- (2) The executive must have received an appropriated signed District Membership form from each player before they may play.
- (3) A club may, with prior approval of the Executive, change names on a list of players for a particular team.
- (4) Clubs who have players eligible to be in more than one category, must register in the lower category first.

5. REGISTRATION -- FEES

- (1) The Executive is to set the registration fees for each competition. The registration fees may be calculated on a per team basis, a per player basis or a combination of both.
[For example, the fee may be a certain amount per team plus another amount for every player in that team in excess of a certain number.]
- (2) A player who is playing in a senior team and is also playing in an intermediate team of that club, or a club sponsored by that club, is not to be counted for the purpose of calculating fees payable in respect of that senior team.
- (3) The Executive may also set fees for other matters, such as for representative commitments and for court hire.
- (4) Unless indicated to the contrary, fees are payable within one month of receipt of an invoice.

6. APPROVAL OF APPLICATIONS

- (1) The Executive will authorise one or more members of the Executive to accept registrations.
- (2) A team is registered, and all of the players named in the application are included as players in the team, when a person authorised by the Executive accepts the application.
- (3) An application may not be approved if the team involved contains at least 5 members of a team that continually forfeited matches in the corresponding season in the previous year.

7. GRADING MATCHES

- (1) The Executive may, if it considers it necessary, conduct grading matches before the commencement of a competition for the purpose of determining which Division teams should play in during that competition.
- (2) All teams required by the Executive to play grading matches must attend at the time or times specified by the Executive with at least 5 of the players included in that team on the registration form.
- (3) No competition points shall be awarded for grading matches

8. AUTOMATIC PROMOTION

A team that includes at least 5 members of a team that won a grand final in the corresponding competition in the previous year must be graded in a division that is higher than the division in which the team won the grand final, unless the Executive otherwise determines.

[This rules does not apply to the team that wins the highest division in a competition]

9. EXECUTIVE MAY REGRADE TEAMS

The Executive may register a team in whichever division the Executive believes is most appropriate, whether or not the club applied for the team to be registered in that division.

10. EXECUTIVE MAY REGRADE PLAYERS

The Executive may, at any time, include a player in a higher team of the club of which the player is a member. The Executive must not, under this By-law, require a player to play in a division that is higher than the highest division in which they have played in the preceding 12 months. *[This By-law is intended to ensure that the Executive has the power to make sure that certain players play in the most appropriate grade.]*

11. PLAYERS CHANGING CLUBS

- (1) A player that changes clubs during a competition must notify the clubs involved and the Executive.
- (2) A player may not simultaneously be registered in more than one team in the same Category.

SECTION 2 - COMPETITIONS

12. CONDUCT OF COMPETITIONS

- (1) Competitions are to be conducted and controlled by the Executive on behalf of the Association.
- (2) Teams will be required to fulfil duties (such as canteen duty) as requested by the Executive.

13. COMPETITIONS TO BE DIVIDED INTO CATEGORIES

- (1) The competitions are to be divided into one or more of the following categories:
 - (a) senior;
 - (b) intermediate (for players who will be 15 or younger at the end of the calendar year in which the competition commences);
 - (c) junior (for players who will be 12 or younger at the end of the calendar year in which the competition commences);
 - (d) modified (modified rules for players who will be 10 or younger at the end of the calendar year in which the competition commences).
- (2) The Executive may also conduct competitions in such other categories as the Executive sees fit.
- (3) The categories will be divided into Divisions;
- (4) Clubs/Teams in a particular category are to fulfil rostered duties during the competition as determined by the Executive.

14. PLAYERS

- (1) Players may only play in the team in which they are included under By-law 4 or in a higher ranked team of the same club or of a club that sponsors, or is sponsored by, the player's club or in an equal ranked team participating in the lowest division of the player's club playing at the same venue.
- (2) A player who plays 3 games in a competition in another team in a particular Category than the team in the Category in which the player is included under By-law 4 is deemed to be included in that team and to no longer be included in the original team.

15. UNIFORMS

- (1) All members of a team must wear the same uniform, being a uniform of colours and design proposed by the club and approved by the Executive.
- (2) The association colours are light blue and maroon and no club may have a uniform of those colours unless the team is entered by a school which has those colours as the colours for its school sports uniform.
- (3) The uniform proposed must include a description (including the colour) of:
 - (a) the body suit, skirt or shorts (if allowed); and
 - (b) t-shirt; and

- (c) tracksuit tops and jumpers; and
- (d) may include a description (including the colour) of tracksuit pants.
- (4) No person may take part in a competition match as either a player or reserve unless the person is wearing the uniform of their club.
- (5) Bicycle pants, or similar garments, should not show below the hem line of the body suit or skirt (if worn).
- (6) Shorts may only be worn if the team is entered by a school which has the shorts as part of its school sports uniform.
- (7) Players must wear positional patches.
- (8) Players must not wear tracksuit pants unless the Executive announces that such items may be worn due to inclement weather.
- (9) All players in the team must wear the same colour top (even if it is a different type of garment).
- (10) Umpires and/or the Executive have the power to veto any article of attire that the umpires and/or the Executive consider may be dangerous.
- (11) Sports gloves may only be worn for medical reasons (medical certificate must be produced).
- (12) Only shoes with non-marking soles may be worn.

16. RULES OF PLAY

- (1) The rules of play to be used in all competitions run by the association are to be the rules of play of the All Australia Netball Association as modified by these By-laws.
- (2) The Executive shall determine the duration of games.
- (3) In all games, other than games specified by the Executive, the timing of the match is to be controlled by a central timer located in the pavilion.

17. COMMENCEMENT OF GAMES

- (1) Play is to commence at the time set down for the commencement of the match.
- (2) In the case of games timed from the pavilion, the commencement is indicated by the sound of the hooter.

18. FORFEITS

- (1) A team forfeits if it does not have at least 5 players present on the court within 5 minutes of the time set down for the commencement of the match.
- (2) If one team forfeits, but the other team has at least 5 players present at the relevant time or has been advised by the Executive before the match that the other team has forfeited or has withdrawn from the competition, the team that does not forfeit is deemed to have won the match 10 goals to nil.
- (3) If neither team has 5 players present at the relevant time and neither team has been advised by the Executive before the match that the other team has forfeited or has withdrawn from the competition, both teams are taken to have forfeited and no points are to be awarded.
- (4) The umpires, and the captain of the team that is deemed to have won (if any) must complete and sign a score sheet.
- (5) Teams must still fulfil any commitments that they have to provide umpires or scorers even if they forfeit a match or are deemed to have won the match that the other team forfeited.

19. UMPIRES AND SCORERS

- (1) Teams are to provide an umpire and a scorer for their games, unless the Executive has advised that this is not necessary.
- (2) Teams may not change an umpire during a game.
- (3) Umpires should be dressed in white, or as a minimum, should wear appropriate clothing that is distinct from the uniform of the teams they are umpiring.
- (4) Umpires should have appropriate qualifications and complete the Section 1 theory exam.

20. SCORE SHEETS

- (1) A score sheet must be completed for every match (including a match that is forfeited).
- (2) Each player and reserve must sign their name on the score sheet before the match commences.
- (3) If the captain of each side, each umpire and each scorer agree that the score sheet has been fully completed and that all of the details on the score sheet are correct, they must sign the appropriate place on the front of the score sheet.
- (4) If any of the above people disagree with any part of the score sheet, they must not sign the front but must write on the back of the form why they disagree and sign their name below that statement.
- (5) The winning team is responsible for returning the completed score sheet to the pavilion.

21. COMPETITION POINTS

- (1) Points are to be awarded in competition matches as follows:

Win (including by forfeit)	5 points
Draw	3 points
Loss (other than by forfeit)	1 point
Bye	5 points
Loss by forfeit	0 points
- (2) If a match is abandoned at or after half time, the match is deemed to have been completed and the score at the time that the match is abandoned is taken to be the final score.
- (3) If any matches in a Division are cancelled or abandoned before half time, no points are awarded for any matches in that grade that were scheduled for that day.
Competition ladders will rank teams based on points, then the percentage of goals scored for and against.
- (4) Teams that are regraded during a competition will be awarded an average of the competition points awarded in the division into which they are transferring (if any) and their percentage of goals scored for and against shall be zero.

22. FINALS

- (1) Finals are to be played in categories determined by the Executive. Finals are not to be held for modified categories.
- (2) Finals are to be played between the four highest ranking teams at the end of the competition rounds. The ranking of teams is to be determined on the basis of points and, if the number of points is equal, by using the following formula to work out the for and against percentage:

Goals scored during the season	x	100
Goals conceded during the season		1
- (3) The major semi-final is to be played between the team finishing first and the team finishing second. The minor semi-final is to be played between the team finishing third and the team finishing fourth.
- (4) The preliminary final is to be played between the loser of the major semi-final and the winner of the minor semi-final.
- (5) The grand final is to be played between the winners of the major semi-final and the preliminary final.

23. FINALS -- DETERMINING RESULT WHEN SCORES ARE TIED AT FULL TIME

- (1) In all finals the following procedure is to be followed to determine the winner if the scores are tied at full time:
 - (a) the teams are to play 5 minutes each way;
 - (b) if the scores are still tied -- the teams are to play for an additional 15 minutes, or until one team has a 2 goal lead (whichever occurs first);
 - (c) if the scores are still tied -- the teams are to play until one team scores a goal.

24. FINALS -- ELIGIBILITY OF PLAYERS

- (1) A player may only play in a semi-final, a preliminary final or a grand final in a team if the player's name and signature appears on at least four score sheets lodged during the season, for matches played with a result recorded prior to the finals, for that team.
- (2) Each team that is to play in finals matches is responsible for ensuring that players they intend to use in any finals matches are eligible to play in finals for that team. The Executive must, on request, notify the team of the players that are eligible to play in the finals for that team based on score sheets lodged during the season.

25. COMPLAINTS AND PROTESTS

- (1) Where possible, complaints should be brought to the Executive during the game so remedial action may be taken. Any formal complaint (including a complaint about the application of these by-laws) must be made in writing and delivered to the Secretary.
- (2) All complaints and protests are to be determined as soon as practicable by the Executive. A member dissatisfied with a decision of the Executive may appeal to the next scheduled Council meeting.
- (3) If the determination of a complaint or protest involves the taking of disciplinary action against a member, that action may only be taken in accordance with the Rules of the Association.

26. WET WEATHER

- (1) A decision to cancel matches because of wet weather may be made by 3 or more members of the Executive, either before or during the matches. Where possible, the Executive will make a decision for each timeslot separately 30 minutes prior to the commencement time.
- (2) If practicable, cancellations will be announced publicly.
- (3) If no such announcement is made, all players must attend the playing area.
- (4) The umpires of a match may cancel or abandon that match if, after an appeal by the captain of a team in the match, the umpires consider that play is not possible on the court and there is no other court on which the match can be played.

27. RESCHEDULING OF GAMES

- (1) Teams wishing to reschedule games must seek the agreement of the opposing team and the Executive.
- (2) Each team is limited to 2 rescheduled matches each competition.
- (3) If 3 or more players from a team are unavailable to play for that team in a competition match because of commitments to teams representing the ACT Netball Association, a representative of the club may request the Executive to direct that the match is to be played at a different time.
- (4) Rescheduled matches are to be played within two competition rounds and before the last competition round prior to finals for the relevant competition category.

PART 3 - REPRESENTATIVE TEAMS

28. SELECTION COMMITTEES

- (1) The Executive may appoint selection committees. Any member of the association may be a member of one or more of the selection committees.
- (2) The committees hold office until the next Annual General Meeting.
- (3) Each committee is to consist of up to 5 selectors, a first reserve and a second reserve. The reserves become selectors for any period in which a selector is unavailable.
- (4) Each committee is responsible for selecting teams, in the age groups relevant to that committee, to represent the association.
- (5) Committees may select a replacement player if a player becomes unavailable and may change a selected team at any time throughout the year.

29. SELECTION OF COACHES

- (1) The Executive is responsible for selecting a coach and a manager for each representative team.
- (2) The Executive may also appoint any other official to assist or accompany a representative team as it sees fit.

30. PLAYERS

- (1) All persons who play in competitions conducted by the Association are eligible to be selected in representative teams for which they qualify.
- (2) A player who is selected to be a player in a representative team must:
 - (a) be present on all occasions on which they are required, unless prior official permission is given to be absent; and
 - (b) pay such portion of expenses as is specified by the Association; and
 - (c) when required, return to the Secretary, in good order and condition, all property of the association (including uniforms) that the person is provided with; and
 - (d) pay a bond as determined by the Executive; and
 - (e) in the case of players in senior representative teams -- give one season of service to the Association; and
 - (f) in accordance with the age determined by the Executive, take the Section 1 umpire theory exam.
- (3) A player may be removed from a representative team, or be prevented from standing for selection in a representative team, if they breach the requirements of any of the above paragraphs.
- (4) A player in a representative team must, if required, provide evidence from a registered medical practitioner of any illness or injury that the player claims to have.

31. REPRESENTATIVE UNIFORM

Players in representative teams and the officials of those teams are to wear the uniform approved by the Executive each year.

32. REPORTS

- (1) At the completion of each season, the Vice President (Representatives) shall make a report to the Executive.
- (2) Any official of a representative team may also make a written report on a player or group of players.
- (3) All reports are to be considered by the Executive.
- (4) Any disciplinary action that the Executive intends to take may only be taken in accordance with the Rules of the Association.